

Youth Basketball Rules

Division 2 - Boy/Girls

2018-19

THE GAME:

- Games will consist of 5 on 5 play / Full Court
 - The game consists of two 16 minute halves with a running clock.
 - Games will consist of eight, 4-minute periods. (*allow NO more than 1 min for subs between each*)
 - 5 minute half time will take place after the fourth period.
 - Each team will have 2 timeouts per half
 - The clock will stop during the final 2 minutes of the game on all whistles
 - Clock will not be stopped if a team leads by 10 or more.
 - Games that end in a tie score will remain a tie; there is no overtime.
- Free throws will be taken from 12 feet. There will not be violations called (refs will direct)

Perry

SUBSTITUTIONS:

- The referee will stop the game for substitutions as close to 4, 8 and 12 minutes as possible.
This is not a timeout; players are to remain out on the court and substitutions should be made in a timely manner.
- All players must play a minimum of 16 minutes or ½ a game.
 - Players cannot sit more than 2 consecutive periods
 - Players cannot play more than 2 consecutive periods
- All players must sit out at least 3 sessions (*1 session with a 6 person roster, 2 periods with a 7 person roster*)
- Substitutions cannot be made in the middle of a period except for an injury.
 - * Injured players can be re-entered into the game during a dead ball.

GAME PLAY:

- **Defense:** will begin at half court; Players must get back on defense when ball is turned over or scoring occurs.
 - Only "Man to Man" defense, there is no "zone defense"
 - Players are required to be within the proximity of the person they are guarding.
 - A player may leave his/her person to:
 - Defends against another player driving to the basket, but then must recover
 - Stop a breakaway /fast break
 - No double teaming or trapping allowed outside the paint.
 - Two warnings will be given for zone defenses; 3rd will be a technical.
- **Exception: final two minutes of the game; full court pressing is allowed****
- **FOULS:** each player is permitted to commit 5 fouls in a game
 - Shooting fouls will result in 2 foul shots. (Exception, basket is made; "and 1" goes into effect)
 - All common fouls are taken out of bounds.
 - Last 2 minutes of the game, will result in a 1 and 1 in, unless 1 team leads by 10 points.

- Bonus free throws will be awarded after the 7th team foul in each half.
- Bonus free throws are 1 on 1 until a 10th team foul is committed which will result in 2 free throws.
- Technical fouls and flagrant fouls will result in 2 free throws, possession of the ball and player disqualification. Swearing, intimidating, rough play, deliberate pushing or shoving, fighting, punching, kicking, etc. will be called as a technical foul by the game official, and a 1 game suspension