

# 4<sup>th</sup> to 6<sup>th</sup> Grade Tournament Rules

## Alexander Soccer Club

An end-of-season tournament occurs generally when there are more than three teams in the 4<sup>th</sup>/5<sup>th</sup>/6<sup>th</sup> grade division. These rules are notional and will be tailored to match the number of teams in the division.

### Tournament rules

1. Teams will play 6v6 (5 and a goalie) or 7v7 depending on number of kids and coaches that season.
  - a. Example if game is 6v6. If a team's roster is 5, the game will be played 6v5.
  - b. If both teams' rosters are 5, the game can be played 5v5.
  - c. If either team's roster is 4 or fewer players, the game will be considered a 3-0 forfeit by the team with 4 or less players. If neither team has more than 4 players, the game is recorded as "no contest", and no game points are awarded to either team.
2. If one team cannot field a full team of 6 and the goal difference reaches 3, the game can be called and points awarded for the win (3) and a goal differential of +3.
  - a. Both teams' coaches must agree on calling the game.
  - b. If the game is not called, and the score becomes a 5 goal difference, the game is automatically called.
  - c. If a game is called, the coaches can mix players from both teams and finish the game in whatever format the coaches agree upon. Example: If you were playing 6v5, you could combine teams and play 6v6 or play 5v5.
3. Same game and general rules apply. There are no 2<sup>nd</sup> chances on throw-ins.
4. Tournament games are designated on the schedule.
5. Tourney format
  - a. Can change based on the number of teams in the season.
  - b. A round-robin format will be used. Each team will play each other once for the tournament.
  - c. Tournament games can end in a tie.
  - d. Points will be awarded for each game in accordance with the following schedule:
    - i. Three points for a WIN
    - ii. One point for a TIE
    - iii. Zero points for a LOSS
  - e. In the event of a tie in the final standings (based on the scoring listed above), the following will be used to determine the final standings for tied teams.
    - i. Head to head results
    - ii. Goal differential (maximum of +/- 3 goal difference per game)
    - iii. Most goals scored (maximum of 3 goals per game)
    - iv. Least goals allowed (total for 3 games in tournament with no limit)
    - v. Penalty kicks