



Handbook 2017/2018

THE DELAWARE RIVER WRESTLING LEAGUE (DRWL)

(a New Jersey non-profit corporation)

Delaware River Wrestling League

7 Cleveland Lane, Princeton, NJ 08560

<http://delawareriverwrestling.org>

Officers:

President; John Moyle 908-801-2038 (C)

Vice President; Chris Spaulding 732 816-6644 (C)

Secretary; John Wildonger 267-977-3032 (C)

Treasurer; Jim Brophy 917-573-3676 (C)

Compliance Officer; Ernie Barsamian 732-735-8179 (C)

MISSION STATEMENT

We are committed to: introducing kids to folk style wrestling, helping each child develop basic and advanced wrestling skills, and maintaining a fun, safe, and competitive environment, regardless of gender, race, religion, or disability.

PHILOSOPHY

The objective of the League is to promote sportsmanship and improvement in each wrestler. The League will strive to provide competitive matches for each wrestler with the goal of balancing wins and losses. Winning makes it fun. Too much winning discourages learning. Each loss provides a learning opportunity. Too much losing discourages willingness to participate. Dealing with a loss, overcoming adversity and disappointment are some of the biggest and most important lessons this sport can teach.

To this end, the teams in the League do not compete against each other; instead they work together to give every wrestler in the League the opportunity to advance their skills by providing highly competitive matches against opponents with similar experience. We emphasize continuous improvement of skills over win-loss records. In fact, a coach is doing a great job in our League if their wrestler's record is .500. Our goal is to give each wrestler 2-3 competitive matches per meet. We do not use a dual meet format, which oftentimes results in many forfeits, or pits highly advanced wrestlers against inexperienced wrestlers.

MEMBERSHIP

Team membership includes youth wrestling programs in NJ and PA which are in good standing in the community, represent the ideals of sport, and are financially secure. Teams must abide by the League's code of conduct and pay their dues in timely manner. The Board, will retain operational control of the League and, may add or remove teams to the League by majority vote. Team fees will be set annually.

CODE OF CONDUCT

Teams and participants (coaches, athletes, & spectators, etc.) are expected to show good sportsmanship throughout the season. Abuse or discrimination based on gender, race, religion, ability, or disability, etc., will not be tolerated. All teams and participants are subject to ejection from a Meet or Tournament at the discretion of the host team and/or DRWL Board Member.

SAFETY & MATCH ETIQUETTE

All athletes are required to wear headgear, wrestling shoes and singlets. Athletes with long hair will be required to wear head-coverings (at the discretion of the referee). Referees will check athlete's fingernails, and to ensure the safety of both wrestlers, may require an athlete to trim his/her nails prior to competing.

As of the 2017/2018 season, all coaches are required to have badges while at our events and teams are responsible for background checks on all coaches. Only wrestlers, coaches, referees, and/or trainers will be allowed on the mats. Coaches must wear badges at-all-times. Badges are for coaches and staff only. No parents, relatives, etc., are to be around the mat during matches.

Please forward your Coaches names and USA Coaches Wrestling Card numbers (or similar background certifications) to Mr. Ernie Barsamian at: ebarsamian@thetanktiger.com

(NOTE: Please do not send partial lists. Gather a COMPLETE list and then send to Mr. Barsamian)

LENGTH OF SEASON

Meets will start at the beginning of January and run for seven straight weekends finishing with a League-wide Tournament in late February. Matches are held on Saturday or Sunday depending on the availability of facilities for the hosting teams.

SCHEDULING PROCESS

The process of scheduling for the regular season begins in September. Teams submit requests to their facilities for specific Saturdays or Sundays and inform the League Secretary (or designee) of the dates they have requested. Once dates are confirmed, and all the host slots are filled, the League can assign visiting teams to each of the hosting sites. This process is completed by mid-November.

LEAGUE FEES

League fees are variable based on team size. The fees are used to pay officials and operating expenses throughout the season. For the 2017/2018 season, the fee schedule is:

- a) For programs with 20 or less wrestlers a \$400 fee
- b) For programs with 21 – 40 wrestlers a \$600 fee
- c) For programs with 40+ wrestlers a \$750 fee

Invoices for the season are sent out November 1st and are due by December 1st. Checks should be made out to: “**Delaware River Wrestling League**” and sent to:

Jim Brophy; DRWL Treasurer at: 7 Cleveland Lane, Princeton, NJ 08548

WEEKLY PREPARATION FOR MEETS

On the Monday preceding the Meet, the HOST team will contact the visiting team(s) coaches to request an "ATTENDANCE ROSTER" and to inform them of the time that all wrestlers need to arrive at the hosting facility.

ATTENDANCE ROSTERS are comprised of **ONLY** those wrestlers who have CONFIRMED their intent to participate in that specific Meet.

ATTENDANCE ROSTERS are **NOT** simply a complete list of all the wrestlers registered in your program.

We need to hold our wrestlers and families accountable. If they CONFIRM with you it is your responsibility to make sure they honor their commitment and arrive, on time, at the Host venue.

Attendance rosters are usually due by Thursday night for Saturday matches and by Friday night for Sunday matches. Obtaining an accurate attendance roster gives the hosting team time to pre-run the rosters through the "Matchman" software. This will allow them to determine if any wrestlers are "unmatchable". If this happens, then the coaches can inform the parents (through the visiting-coaches) and save them the trip. In addition, this process significantly improves the "on-time" execution of our Meets.

VISITING TEAMS WILL PROVIDE 2 VOLUNTEERS FOR EACH MEET

One scorekeeper & one timer, to run a mat table. Be sure to recruit your volunteers, and train them if necessary, prior to the day of the Meet.

MEETS & MATCHES

The meets will consist of 3-4 teams. Each wrestler should have 2 or more bouts. The meets will take about 3 hours to complete. Most hosting facilities will have two or three full mats. One mat is divided in half and is used for the smaller wrestlers (40-70lbs) and the second & third (if possible) mat are a full circle for the larger wrestlers (>70lbs). Periods are 1 minute each.

2017-2018 Schedule (a matrix will be distributed with Host Teams and Visiting Teams).

Week 1: Jan 6 or 7

Week 2: Jan 13 or 14

Week 3: Jan 20 or 21

Week 4: Jan 27 or 28

Week 5: Feb 3 or 4

Week 6: Feb 11 or 12

Week 7: Feb 17 or 18

SUNDAY Feb 25th League-wide Tournament

Montgomery High School, (1016 County, Road 601,
Skillman. NJ 08558)

OFFICIALS

The Delaware River Wrestling League uses PA or NJ certified officials ONLY for their officiating.

Officials from either PA or NJ are paid \$37.5/hour. The league will reimburse Host Teams for 3 certified officials at **\$112.50 max per official** (for the 2017/2018 season). The Referees need to fill out the appropriate voucher form for certified officials (see page 24).

If they wish, the hosting team can pay the referees at the end of the meet and then submit the vouchers to the league for re-imburement. Completed vouchers are required and must be mailed as soon as possible to:

Jim Brophy
DRWL Treasurer
7 Cleveland Lane, Princeton, NJ 08540

REPORTING OF MEET RESULTS

Host Teams are now responsible for reporting the results of their Meets in a timely fashion (see page 10). The Leagues' appointment of Mr. Ernie Barsamian as "Compliance Officer" is to ensure that Meet Results are reported effectively. He can be reached via e-mail at: ebarsamian@thetanktiger.com

COMPLAINT PROCEDURES

All complaints or disputes must be sent in writing to a member of the Board of Directors. The Board will review the complaint and issue a ruling. Teams may be cautioned or expelled for violating rules of the League or the Code of Conduct. Disputes regarding the Code of Conduct will be heard by the full Board of Directors at such time as the Board shall determine, but in no cases during an ongoing Meet or Tournament.

BOARD MEMBER CONTACTS

President;
John Moyle 908-801-2038 (C)
moyle.john@yahoo.com

Vice President;
Chris Spaulding 732 816-6644 (C)
chris@theprofithunters.com

Secretary;
John Wildonger 267-977-3032 (C)
juniorcrusaders@yahoo.com

Treasurer;
Jim Brophy 917 573 -3676 (C)
Jpbro73@aol.com

MATCH MAN PROGRAM:

The wrestlers will be entered into a program by name, age, weight and rating (skill level). The rating is 1 through 6, 1 being a beginner and 6 being the most advanced.

A wrestler rated as a "1" can wrestle a 1 or a 2,
a "2" can wrestle a 1, 2, or 3,
a "3" can wrestle a 2, 3, or 4,
a "4" can wrestle a 3, 4, or 5,
a "5" can wrestle a 4, 5, or 6,
and a "6" can wrestle a 5 or 6.

The matching parameters that the league will use in Matchman are as follows **AGE (+/- 1.3 years)**, **WEIGHT (+/- 7%-10% body weight)**, **RATING +/- 1**. A training session for using this program is usually held in Mid-December for first time users and for anyone who would like a refresher. The parameters on the auto match window should be as depicted in the photo below.

The screenshot shows the 'Auto Match' window with the following settings:

	Allowable Difference			
	Ideal	Max.		
<input checked="" type="checkbox"/> Age	0	1.3	Years	<input checked="" type="checkbox"/> Composite Match
<input checked="" type="checkbox"/> Weight	7	10	%	<input type="checkbox"/> Same-Team Matches
<input checked="" type="checkbox"/> Skill	0	1	Levels	
Min Bouts	3	4	Max Bouts	<input type="text"/>

Match

DELAWARE RIVER WRESTLING LEAGUE RATINGS GUIDE

Team Objective

The objective of each team is to promote sportsmanship and improvement in each wrestler. The league will strive to provide competitive matches for each wrestler with the objective of balanced outcomes of wins and losses. We need accurate skill ratings to help balance of each wrestler's winning and losing throughout the season. As wrestlers improve, their skill ratings need to be adjusted to maintain a competitive wrestling schedule.

Weekly Ratings Adjustments

A wrestler's level of improvement will be reflected in the increase in wrestler rating. Each team should compute their average team rating on a weekly basis, along with the ratings of each wrestler individually. An average ratings increase throughout the season of "1" full point for the entire team is a reasonable objective, while maintaining an overall win/loss percentage of between 45 – 55% for all computer paired matches (results of hand matches to be excluded). For example, teams should strive to have their average team rating increase from 1.5 to 2.5. Teams showing the greatest average ratings improvement (with 45-55% win percentage) will be recognized by the league at the year-end tournament. Only wrestlers with minimum of 10 total matches will be included in the year end calculation.

Ratings Guide

NOTE: For the 2017-2018 Season the league will allow a 0.1 incremental rating system to be used. This will encourage coaches to upgrade wrestlers by 0.1 point increments (if desired). For example, a 2.5 would be paired against 2's and 3s, but not 4's or 1's. This allows coaches to move kids up gradually. For example, your best "1" wrestler can be moved up to a "1.5" and this will ensure that the highest rated wrestler they will encounter is a "2.5". Please examine your roster weekly and do not be afraid to bump up those you feel are ready. This will make for much better competition for them, which is what each wrestler needs in order to improve. Teams can continue to rate wrestlers with whole numbers, however the League believes that more precise calibration of wrestler skill will provide for more competitive matches league-wide.

Ratings are organic and fluid. They are expected to change from week to week, even by 0.1 points. If wrestlers are improving, changes in their rating should reflect their improvement.

By end of December, coaches should have seen enough live wrestling in practice to know how wrestlers should be rated amongst the team. If a beginner can beat a veteran, the beginner should be rated higher than the veteran. If one wrestler on your team consistently beats another wrestler on your team, they should not be rated identically. Having accurate ratings before the first intersquad match of the season will prevent needless one sided matches among the beginners in week #1 – which is a "make or break"

weekend for many wrestling families. Arbitrarily rating all beginners as a “1” should be discouraged. We spend a lot of time in practice coaching up the wrestlers and we should dedicate the same hard work in properly assessing the wrestling skill levels of the wrestlers so that competitive matches can be maintained from week to week. A beginner who is 10-0 to start the season has usually already begun to develop bad wrestling habits.

The following is a “Subjective” Guide to Rating Wrestlers:

Rating = 1

- A wrestler rated a 1 is usually a first-year wrestler. However, if they win half their matches against 1-rated wrestlers and lose to every 2 they face, then you should keep them at a 1. Coaches should feel free to rate wrestlers less than 1 if they have not won a match halfway through the season.
- A rating of 1 is not limited to first year wrestlers. Obviously, if a wrestler has never won a match and is in his 2nd year of wrestling, he should stay at 1.

Rating = 2

- A wrestler rated a 2 is usually a second-year wrestler or as stated above they are a 1st year wrestler who is easily beating 1-rated wrestlers or they may have also beaten a 2-rated wrestler.
- They may have ended their first year as a 1-rated wrestler, but have improved after attending camps or clinics and the coach feels they are ready to move up. If they can wrestle with 2's in practice and score points during live wrestling, move them up to a 2 and see how they do during competition. **If you were correct they should win close to half their matches vs 2-rated opponents.**
- A 2-rated wrestler has a few moves which they are comfortable with. They tend to try to run these moves no matter what they are presented with. They do not improvise during a match based on what their opponent is doing.
- A 2-rated wrestler wins half the time against other 2-rated wrestlers. They are able to hold their own against a 3 but usually lose. They may beat a 3-rated wrestler once in 4-5 attempts.
- If a 2-rated wrestler is beating 3-rated wrestlers more than 30% of the time they should be elevated to at least level 2.5.

Rating = 3

- A 3-rated wrestler is one who has developed instinctive reactions. For example, they use a variety of set-ups to singles and doubles rather than relying entirely on speed or athletic ability. They are aware of what their strengths and weaknesses are. They are emotionally mature enough to continue wrestling hard when they are losing. They have come from behind to win a close match or even may have pinned an opponent that they were losing badly to at the time.
- Despite all of the above they still win only half of their matches against 3-rated wrestlers.
- A 3-rated wrestler may get pinned by another 3-rated wrestler. It doesn't mean that the

winner is rated too low.

- A 3-rated wrestler will rarely beat a 4-rated wrestler. It is possible, but it would be an extremely close match. A 3 should never slaughter a 4.

Rating = 4

- A 4-rated wrestler usually has 4 or more years of experience. They may come from a “wrestling family” and have been around wrestling their entire lives. They wrestle year-round and attend camps in the summer.
- Although they are successful they are serious at practice. They want to become even better.
- They will almost always beat 3-rated wrestlers pretty handily.
- They are confident in their ability and will integrate new moves into their matches.
- They use a variety of moves and will improvise during a match in response to what their opponents present them.
- They are solid in all phases of wrestling. They can wrestle offensively or defensively on their feet.
- They are aware of where they are on the mat at-all-times. They know the rules of wrestling very well and know what they need to do to secure a takedown ruling from the ref in a questionable situation.

Rating = 5

- Elementary school wrestlers rated 5 are most likely one of the top wrestlers in the league at their age and weight.
- A 5-rated wrestler has been wrestling at the 4 level for 2 years. They are oftentimes in 6th, 7th, or 8th grade.
- They can compete at the high school level.
- They are able to compete and place in regional or national tournaments.

Rating = 6

- A 6-rated wrestler is a phenomenal wrestler – a top 5 placer at the state level.
- They can compete and win at the high school level.
- They are able to win at the regional or national tournament level.

Calibration of Ratings

Teams can use whatever methods they are most comfortable with to adjust ratings (remember to exclude “hand matches” from data analysis – hand matches usually pair wrestlers outside of the normal age and weight criteria – which means that a wrestler’s skill rating becomes less important in predicting the outcome of the match).

Once we have good data on all our wrestlers in competition, it may be useful to take a good look at the

ratings of our beginners. These are the wrestlers whose ratings will fluctuate the most. The adjustment of ratings in the first 2 weeks of the season is *extremely* important. Some suggestions:

1. If a wrestler is 3-0 (in computer paired matches) in a weekly quad, wrestler's ratings should be increased by at least 0.50 to 1.0 level for the week. Conversely, if a wrestler is 0-3, consider reducing skill level by no more than 0.25 to 0.50 levels for the week.
2. If a wrestler is 2-1 in a weekly quad and defeats a higher rated wrestler, consider increasing the wrestler rating by 0.25 – 0.50 points to encourage the computer to find higher rated opponents in the next week's quad. If wrestler loses to a lower rated wrestler more than once, consider lowering the skill level by 0.25 – 0.50.
3. If a wrestler pins, techfalls or majors a wrestler of similar skill rating, consider increasing the wrestler's skill rating by 0.25 – 0.50 points. A good rule of thumb is that if a wrestler is one skill level higher than their opponent (and both are properly rated), one should expect a pin/tech fall or major decision as a result from that match.
4. If a wrestler is 2-1 or 1-2 for the day against wrestlers of similar skill ratings and all of the matches are regular decisions – then it's likely the wrestler is rated properly.

Reporting of Meet Results and Ratings Reviews

League Ratings Compliance Officer, Ernie Barsamian email: ebarsamian@thetanktiger.com

1. Match results need to be provided by host/home team to other participating teams no later than Monday (use the Matchman reports or export results to spreadsheet).
2. Updated wrestling rosters, with weekly ratings adjustments, need to be submitted to League Ratings Compliance Officer, via email, no later than Wednesday as detailed below.
3. It is up to each team to adjust the ratings as necessary, it is not the DRWL responsibility to assign wrestler ratings, however the League will ask each team to adhere to the league philosophy and abide by the league policy on ratings. The League Ratings Compliance Officer is not a "ratings cop" - however the Officer will respond to questions or concerns throughout the season. Each team should assign a Team Ratings Coordinator (not necessarily a coach) who will communicate with the team coaches and the League Ratings Compliance Officer. The League Compliance Officer will only communicate with one representative from each

team. Any correspondence to the League Compliance Officer from anyone other than the team representative will not receive a response from the League Compliance Officer.

Use whatever format works best (Excel spreadsheet preferred). The Compliance Officer must receive the updated roster report by Midnight Wednesday (this is Tuesday evening one minute after 11:59 PM). Only emailed reports will be accepted. Reports are due beginning on January 3rd, 2018.

1. Roster – Wrestler name, Age, weight, skill rating and W/L record (on January 3rd, each wrestler's record will be 0-0)
2. Individual Match results - This is the COMPLETE listing of EVERY BOUT that was wrestled. It lists both teams Wrestler and what the score was for each individual bout. Matchman will automatically generate this report.
3. Total Team Match results – Total wins, losses and breakdown of pins, etc. This is another Matchman generated report.

Thank you for your help and understanding and the Compliance Officers looks forward to receiving all Reports on time for the remainder of the season. It is important to the integrity of the league that data is received promptly and is accurate. Please assign someone this responsibility who will be a reliable representative of the team.

NOTE: Teams that are 10 percentage points or more higher than 50% should review their wins to determine if an excessive number of wins were by wrestlers who were under rated. This might not be because your wrestlers are underrated – it could mean that the other team over rated their wrestlers. Be prepared to support this position if this trend continues. Teams that fall 10 percentage points or more below 50% should consider lowering some of their ratings where appropriate.

We recognize that this is a time consuming process. However, the mission of our league is to promote the sport of wrestling. Continuous losses will discourage participation.

We must have the mindset that all the wrestlers throughout the league are our wrestlers and we have the responsibility to be fair to all of them. Keep in mind that you need the other team's wrestlers to stay involved with the sport otherwise your wrestlers will not have anyone to wrestle next year.

As long as all of the teams are tracking the results properly, we should end up with wrestler ratings that accurately reflect the wrestler's ability when they get out on the mat. The ultimate objective is to pair kids

with skill ratings as close as possible so that the matches are basically even.

PREPARATION OF ATTENDANCE ROSTERS

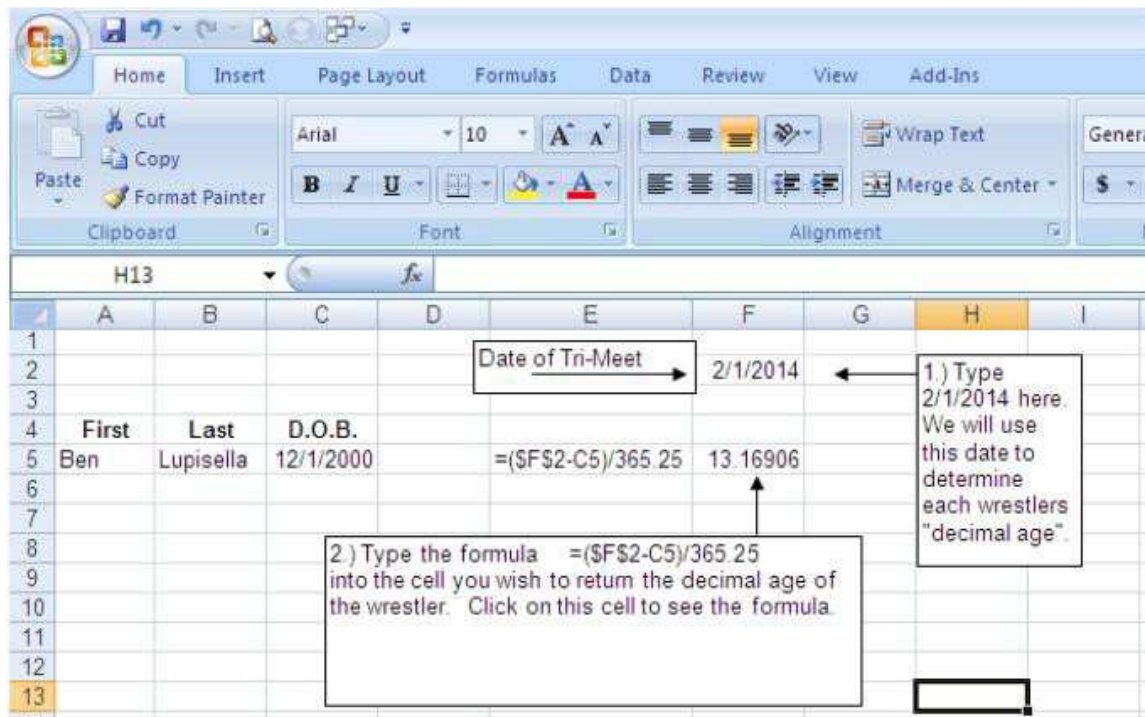
Roster File Format

Each week you must prepare your roster for submission to the host team. In order for it to work in the Matchman program it must be prepared in Microsoft Excel in the following format and saved as a .csv file.

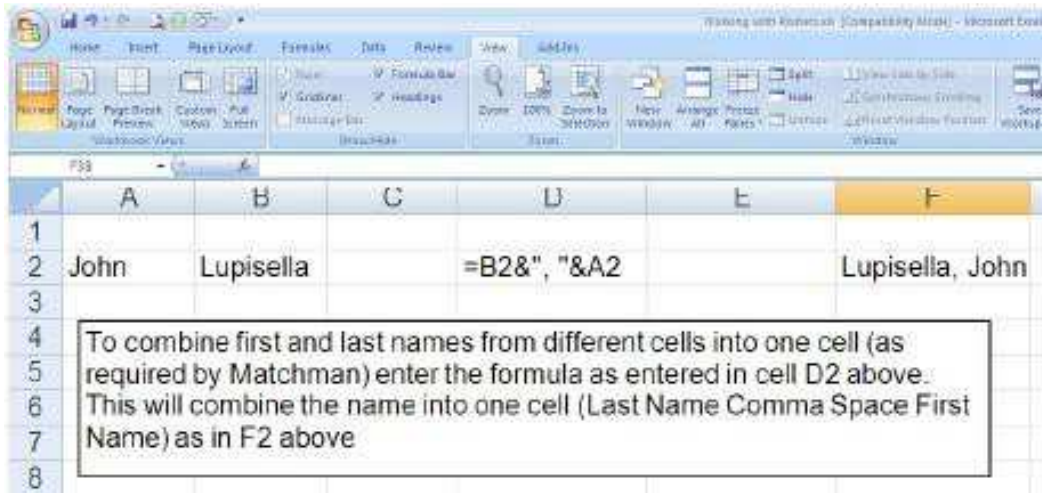
Name	Age	Weight	Rating
Smith, Tommy	6.75		35
Porter, Joey	8.72		42
Andrews, Dave	10.58		43
Ferguson, Ricky	8.47		43
King, Mat	6.49		45

How to Covert a Date of Birth into a “Decimal” Age

For the 2017-2018 season, we will use each wrestlers decimal age on 2/1/2017



How to Combine Last Name and First Name into the Same Cell



The screenshot shows the Microsoft Excel interface with the following data:

	A	B	C	D	E	F
1						
2	John	Lupisella		=B2&", "&A2		Lupisella, John
3						
4	To combine first and last names from different cells into one cell (as required by Matchman) enter the formula as entered in cell D2 above.					
5	This will combine the name into one cell (Last Name Comma Space First Name) as in F2 above					
6						
7						
8						

The text box in row 4, column 4 contains the following text:

To combine first and last names from different cells into one cell (as required by Matchman) enter the formula as entered in cell D2 above.
This will combine the name into one cell (Last Name Comma Space First Name) as in F2 above

PYTHON SCRIPTS AVAILABLE

Python programs have been created that will make your meet run much easier. The program will take the Matchman output and renumber the bouts in sequential order for each mat. When using this program there is no need for a PA system or big board to post matches. Simply post the schedule for each mat and give the wrestlers their new bout numbers.

2017-2018 Teams

- 1. Del Val Wildcats**
- 2. Ewing**
- 3. Father Judge Crusaders**
- 4. Hopewell Valley Bulldogs**
- 5. Montgomery/Metuchen**
- 6. Princeton Wrestling Club (PWC)**
- 7. Revolution**
- 8. Robbinsville Wrestling Association**
- 9. SEPA**
- 10. Solebury Township**
- 11. Trenton Youth Wrestling**
- 12. Truman Rams**
- 13. Warminster**
- 14. West Windsor Wolverines**

Del Val Wildcats Wrestling Club

Website: <http://www.delvalwrestling.com>

Group Email: delvalwildcatswrestling@gmail.com

Head Coach: Trevor Stiefken

Home: 908-752-3403

E-Mail: trevorstiefken@gmail.com

Location of Host Site:

Delaware Valley High School
19 Senator Stout Rd.
Frenchtown, NJ 08825

Additional Contacts:

Team President: Ben Donaruma

Cell: 908 581-7492

E-Mail: rtpd35@hotmail.com

Coach: JR Rynearson

Cell: 908 892-8510

Coach: Stein Edwards

Cell: 908 872-2602

Coach: Kevin Dobak

Cell: 908 917-5822

Coach: Will Kimball

Cell: 908 917-2014



Ewing Little Devils Wrestling

Website: www.ewingrecreationalwrestling.com

Head Coach: Dashawn Tye

Cell: 609-273-2739

E-Mail: Tye@princeton.edu

Location of Host Site: Fisher Middle School
1325 Lower Ferry Road Ewing, NJ
08618



Meet Contacts:

Doug Wiegler

E-Mail: dweigle@comcast.net

Cell: 609 705-0575

Coach: Imran Huq

Cell: 609 468-9447

Email: imranwhatt@yahoo.com

Coach: Mohamed Omara

Cell: 609-882-1313

E-Mail: omaram10@yahoo.com

P&R Director: Ted Forst **Cell:** 609-209-3190

Office: 609-883-1776 ext6203

E-Mail: tforst@ewingnj.org

Father Judge Junior Crusaders Wrestling

Website: N/A

Head Coach: John Wildonger

Cell: 267-977-3032

E-Mail: juniorcrusaders@yahoo.com

Location of Host Site: Father Judge High
School 3301 Solly Avenue
Philadelphia, PA 19136

Additional Contacts: Coach: Keith
Michalak **Cell:** 215-219-9639

E-Mail: Tyghdye@comcast.net



Hopewell Valley Bulldogs

Website: N/A

Head Coach: Ward Taggart

Cell: 203 984-5356

E-Mail: wardtag@gmail.com

Team President: Guy Luciano

Cell: 609 273-7828

E-Mail: gcl@lancianolaw.com



Location of Host Site:

Hopewell Valley Central High School
259 Pennington-Titusville Road
Pennington NJ 08534

Additional Contacts Coach: Matt Barnabee

Cell: 609 273-5596

Montgomery Youth Wrestling Club

Website: www.montgomerywrestling.com

Head Coach/Team President: John Moyle

Cell: 908-801-2038

E-Mail: moyle.john@yahoo.com

Location of Host Site:

Montgomery Township High School
1016 County Road 601
Skillman. NJ 08558

Additional Contacts:

Coach: Chris Spaulding

Cell: 732 816-6644

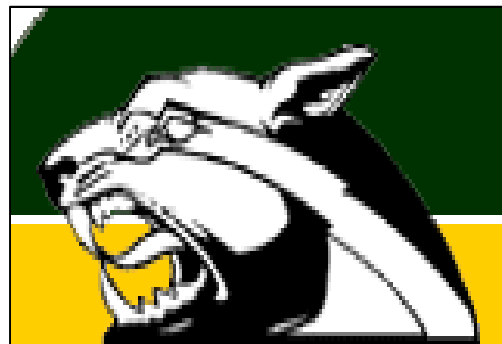
E-Mail: cspaulding@simplemarketingsystem.com

Coach: Alex Obe

Cell: 609 462-1340

Coach: Jesse DiBlasio

Cell: 908 642-7006



Princeton Wrestling Club (PWC)

Website: <http://www.princetonwrestling.com/princeton-wc-youth-tiger-cubs>

Group E-Mail: princetonwrestlingclubnj@gmail.com

Location of Host Site:

Princeton High School 151 Moore St.
Princeton, NJ 08540

Head Coach: John Bartzak

E-Mail: johnbartzak@gmail.com

Cell: 609 213-8897



PWC Youth Head/Meet contact: Bruce Rose

E-Mail: brucerosepwc@gmail.com

Cell: (609) 213-7234

Revolution Wrestling

Website: www.facebook.com/revolutionwrestlingclub

Head Coach: Anthony Arroya

Cell: 610 392-8001

E-Mail: revolutionwrestling2016@yahoo.com

Location of Host Site: N/A

Additional Contacts:

Coach: Wayne Stinson

Cell: 609 433-4531

Coach: Jared Holliday

Cell: 609 556-0599



Robbinsville Wrestling Association

Website: www.Robbinsville-wrestling.com

Team Treasurer: Tony Torrington
Cell: 609 954-4085
E-Mail: anthony.torrington@e4.com

Location of Host Site:
Robbinsville High School
155 Robbinsville Edinburg Road
Robbinsville, NJ 08691

Additional Contacts:

Meet Contact: Alicia Case
Cell: 732-850-5379
E-Mail: Alicia_fierro@yahoo.com

Coach: Richard Esterly
Cell: 646 477-1865



Southeast PA Wrestling (SEPA) Website:

<http://www.sepawrestling.com>

Head Coach: Joe Erb
Cell: 215-380-3499
Office: 215-676-7575
Home: 267-907-4807
E-Mail: jerb@mullerbev.com

Additional Contacts:
Coach: Kurt Paroly
Cell: 215-595-4526
E-Mail: sepawrestling@aol.com
Coach: John McCool
Cell: 267-393-5526
E-Mail: mccool002@yahoo.com
Coach: Pete Lederer
Cell: 215-595-6582
E-Mail: Pete.lederer@gmail.com



Solebury Township

Website: N/A

Head Coach: Max Trihremmel

Cell: 201 961-2960

E-Mail: max.trihremmel@gmail.com

Location of Host Site: N/A

Additional Contacts:

Meet Contact: Chris Rosenfield

Cell: 516 410-5379

E-Mail: chrosenfeld@msn.com

Coach: John Lupisella

Cell: 215 622-7619

Coach: Jeff Harris

Cell: 352-514-3159

Coach: Doug Scheetz

Cell: 215 778-0649

Trenton Youth Wrestling Club

Website: <https://sites.google.com/site/trentonwrestling/home>

Head Coach: Alex Bethea

Cell: 609 203-0792

E-Mail: alexbetheall@gmail.com

Location of Host Site: N/A

Team President: Dr. Mark McLaughlin

Cell: 609 468-4146

E-Mail: brainspinemd@gmail.com

Meet Contact: Jason Sabol Rivera

Cell: 609 560-3883

E-Mail: sabolizer@yahoo.com

Meet Contact: Matt Lyons

Cell: 732 618-2137

E-Mail: lyonsmlou@gmail.com

Coach: Steven Schocket **Cell:** 732-829 8942 **E-Mail:** steven.schocket@gmail.com



Truman Rams Wrestling & Cheerleading

Website: <http://www.trumanrams.com>

Head Coach: Joe Goldey

Cell: 215-778-7460

E-Mail: Joegoldey@yahoo.com

Location of Host Site:

Neil A Armstrong Middle School

475 Wistar Rd.

Fairless Hills, PA 19030

Team President/Meet Contact: Erin Goldey

Cell: 215 778-7415

E-Mail: eringoldey@yahoo.com

Coach: Jim Burnett

Cell: 267 838-8588

Coach: Ron McGuigan

Cell: 215 630-5601



Warminster Spartans Youth Wrestling Club

www.spartanswrestling.net

Head Coach: Kirk Holt

Cell: 215-740-8951

E-Mail: Kirkmeg@verizon.net

Location of Host Site:

William Tennent S.H.

333 Centennial Rd.

Warminster, PA 18974

Additional Contacts:

Meet Contact: Megan Holt

E-Mail: kirkmeg@verizon.net

Cell: 215 266-9792

Coach: Dan Ellis

Cell: 267-994-5864



E-Mail: dellisn9@comcast.net
Coach: Tony Rudy **Cell:** 215 520-0931

West Windsor Wolverines

Website: N/A

Head Coach: Ravi Sattiraju
Cell: 609 235-5731
E-Mail: ravisattiraju4@gmail.com

Location of Host Site:
Grover Middle School
10 Southfield Rd
West Windsor Township, NJ 08550

Additional Contacts:

Meet Contact: Anthony Azzara
E-Mail: Anthony.Assara@gmail.com
Cell: 917 250-5166



**Delaware River Wrestling League
Certified Officials Voucher**



Officials Name: _____

Driver's License/State
#: _____

Home Address: _____

Match Date: _____

Opponents: _____ Vs. _____

Match Location: _____

Match Hours (Round to nearest 1/2 hour): _____

Certified Officials Fee Schedule: \$ 37.50 per hour (\$112.50 maximum total fee)

Official's Signature

Coach's Signature

Send Voucher to:

**c/o Jim Brophy
Treasurer
DRWL
7 Cleveland Lane,
Princeton, NJ 08540**

